

NAME:

INITIATIVE

HERO POINTS

DEXTERITY

STRENGTH

BODY

POWERS

*LINKED

INTELLIGENCE

WILL

MIND

INFLUENCE

AURA

SPIRIT

CURRENT BODY

PERSONAL DATA

Alter Ego:

Occupation:

Marital Status:

Known Relatives:

Group Affiliations:

Base of Operations:

Motivation:

Wealth:

Height:

Weight:

Eyes:

Hair:

SKILLS

*LINKED

CURRENT MIND

ADVANTAGES

DRAWBACKS

CURRENT SPIRIT

EQUIPMENT



BACKGROUND

PHYSICAL DESCRIPTION

PERSONALITY

CHARACTER PORTRAIT

ADDITIONAL POWERS, SKILLS, ETC.

ACTION TABLE

Opposing Value Columns

		Opposing Value Columns																																						
		1 to 0		3 to 2		5 to 4		7 to 6		9 to 8		11 to 10		13 to 12		16 to 15		19 to 18		22 to 21		25 to 24		28 to 27		31 to 30		36 to 35		41 to 40		46 to 45		51 to 50		56 to 60		+5		
Acting Value Rows	1-2	6	11	13	15	18	21	24	28	32	36	40	45	50	55	60	65	70	75	80	+5																			
	3-4	5	9	11	13	15	18	21	24	28	32	36	40	45	50	55	60	65	70	75																				
	5-6	4	7	9	11	13	15	18	21	24	28	32	36	40	45	50	55	60	65	70																				
	7-8	4	5	7	9	11	13	15	18	21	24	28	32	36	40	45	50	55	60	65																				
	9-10	3	4	5	7	9	11	13	15	18	21	24	28	32	36	40	45	50	55	60																				
	11-12	3	3	4	5	7	9	11	13	15	18	21	24	28	32	36	40	45	50	55																				
	13-15	3	3	3	4	5	7	9	11	13	15	18	21	24	28	32	36	40	45	50																				
	16-18	3	3	3	3	4	5	7	9	11	13	15	18	21	24	28	32	36	40	45																				
	19-21	3	3	3	3	3	4	5	7	9	11	13	15	18	21	24	28	32	36	40																				
	22-24	3	3	3	3	3	3	4	5	7	9	11	13	15	18	21	24	28	32	36																				
	25-27	3	3	3	3	3	3	3	4	5	7	9	11	13	15	18	21	24	28	32																				
	28-30	3	3	3	3	3	3	3	3	4	5	7	9	11	13	15	18	21	24	28																				
	31-35	3	3	3	3	3	3	3	3	3	4	5	7	9	11	13	15	18	21	24																				
	36-40	3	3	3	3	3	3	3	3	3	3	4	5	7	9	11	13	15	18	21																				
	41-45	3	3	3	3	3	3	3	3	3	3	3	4	5	7	9	11	13	15	18																				
	46-50	3	3	3	3	3	3	3	3	3	3	3	3	4	5	7	9	11	13	15																				
51-55	3	3	3	3	3	3	3	3	3	3	3	3	3	4	5	7	9	11	13																					
56-60	3	3	3	3	3	3	3	3	3	3	3	3	3	3	4	5	7	9	11																					
+5																					C																			

C

+5: One Column Shift for each +5.

C: Cancel - One +5 Row cancels one +5 Column.

RESULT TABLE

Resistance Value Columns

		Resistance Value Columns																								
		1		3	5	7	9	11	13	16	19	22	25	28	31	36	41	46	51	56						
		to	to	to	to	to	to	to	to	to	to	to	to	to	to	to	to	to	to	to						
Effect Value Rows	X	0	2	4	6	8	10	12	15	18	21	24	27	30	35	40	45	50	55	60	+5					
	1-2	+1	A	1	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	+5				
	3-4	+1	A	2	1	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	*				
	5-6	+1	A	3	2	1	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	*				
	7-8	+1	A	5	4	3	2	N	N	N	N	N	N	N	N	N	N	N	N	N	N	*				
	9-10	+1	A	8	6	4	3	2	N	N	N	N	N	N	N	N	N	N	N	N	N	N	*			
	11-12	+1	A	10	9	7	6	4	3	N	N	N	N	N	N	N	N	N	N	N	N	N	*			
	13-15	+1	A	12	11	9	8	7	5	3	N	N	N	N	N	N	N	N	N	N	N	N	*			
	16-18	+1	A	14	13	11	10	9	8	6	4	N	N	N	N	N	N	N	N	N	N	N	N	*		
	19-21	+1	A	18	17	16	14	12	10	8	6	4	N	N	N	N	N	N	N	N	N	N	N	*		
	22-24	+1	A	21	20	19	17	15	13	11	9	7	5	N	N	N	N	N	N	N	N	N	N	N	*	
	25-27	+1	A	24	23	22	20	18	16	14	12	10	8	6	N	N	N	N	N	N	N	N	N	N	N	*
	28-30	+1	A	27	26	25	23	21	19	17	15	13	11	9	7	N	N	N	N	N	N	N	N	N	N	*
	31-35	+1	A	30	29	28	26	24	22	20	18	16	14	12	10	8	N	N	N	N	N	N	N	N	N	N
36-40	+1	A	35	34	33	31	29	27	25	23	21	19	17	14	12	9	N	N	N	N	N	N	N	N	N	*
41-45	+1	A	40	38	36	34	32	30	28	26	24	22	20	18	16	13	10	N	N	N	N	N	N	N	N	*
46-50	+1	A	45	43	41	40	38	36	34	31	28	26	24	22	20	17	14	11	N	N	N	N	N	N	N	*
51-55	+1	A	50	48	46	44	42	40	38	36	34	32	30	27	24	21	18	15	12	N	N	N	N	N	N	*
56-60	+1	A	55	53	51	49	47	45	43	41	39	36	33	30	27	24	21	18	15	13	N	N	N	N	N	*
+5		A	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	C				

* For every 5 APs of Effect Value over 60, increase the RAPs by 5.

* Shift the Effect Value up one row for each +5 column and use the 60 Resistance Value.

A: All - The result APs are equal to the Effect Value.

C: Cancel - One +5 Row cancels one +5 Column.

N: No Effect - The action has no effect on the target.





CHARACTER DESIGN SHEET:

HERO POINT BASE

BASE:

+

PURCHASE ATTRIBUTES

	APS	HERO POINTS
DEXTERITY		
INTELLIGENCE		
INFLUENCE		

	APS	HERO POINTS
STRENGTH		
WILL		
AURA		

	APS	HERO POINTS
BODY		
MIND		
SPIRIT		

TOTAL HERO POINT COST FOR ATTRIBUTES:

-

TOTAL HERO POINTS REMAINING:

PURCHASE POWERS AND SKILLS

POWER/SKILL	BASE COST	APS	AP COST	TOTAL COST	POWER/SKILL	BASE COST	APS	AP COST	TOTAL COST

TOTAL HERO POINT COST FOR POWERS & SKILLS:

-

TOTAL HERO POINTS REMAINING:

PURCHASE ADVANTAGES

ADVANTAGE	HERO POINTS	ADVANTAGE	HERO POINTS

TOTAL HERO POINT COST FOR ADVANTAGES:

-

TOTAL HERO POINTS REMAINING:

PURCHASE WEALTH

APS

TOTAL HERO POINT COST FOR WEALTH:

-

TOTAL HERO POINTS REMAINING:

SELECT DRAWBACKS

DRAWBACK	HERO POINTS	DRAWBACK	HERO POINTS

TOTAL HERO POINT COST FOR ADVANTAGES:

-

TOTAL HERO POINTS REMAINING:

BACKGROUND, DESCRIPTION, & PERSONALITY

BACKGROUND

+15

DESCRIPTION

+15

PERSONALITY

+15

TOTAL:

+

CALCULATE REMAINING HERO POINTS: