

**Blackout Bombs (x6)** [Body: 1, Darkness: 5, Fog: 10] Miscellaneous Drawbacks: The Bombs cover a volume of 10 (equal to the Bomb's Fog Power) and fill that volume with the Darkness Power rated at 5 Aps.

**Goggles** [Body: 1] Bonus: Dr. Mid-Nite wears special goggles that allow him to overcome his handicap of blindness in daylight. The glasses he wears as Dr. Charles McNider have a modified version of the lenses in the goggles.

**Hooty** (pet owl)

Dex: 3	Str: 1	Body: 1
Int: 2	Will: 2	Mind: 2
Inf: 1	Aura: 1	Spirit: 1
Initiative: 8		Hero Points: 0

Powers: Flight: 4, Ultra Vision: 4, Claws: 4

Skills: Thief (Stealth): 3 (only used during Flight)

Advantages: Lightning Reflexes